1. **Game Planning:**

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| Sno. | Questions | Reasons |
| 1. | Number of players in the team | To decide the players for the game and the substitutes. |
| 2. | Skill set of the players | To decide the strategy for the game. |
| 3. | Opponent team details | To analyse opponent’s tendencies. |
| 4. | Date of the game | To practice accordingly. |
| 5. | Strengths and weakness of team players | To apply a strategy that will optimize the player’s capabilities |
| 6. | Type of field | The condition of the field may result in changing the game plan. |
| 7. | The style of play the players are most comfortable with | To build a winning game plan. |
| 8. | Is the opponent team successful against your team in the past | To learn from the mistakes. |
| 9. | If you have played this team before, what made you successful against them? | To improve the techniques and give them a better game this time. |
| 10. | Number of offensive or defensive players | To decide whether to make a offensive or defensive game plan. |